

TCG Side Event

Booster Battle

Deckbuilding:

Open your Booster Pack and add 10 energy cards, so your deck contains 20 cards in total. Basis energy cards provide every type of energy but only one energy at a time.

Evolving:

Players can perform regular Evolutions, for example Pikachu -> Raichu. If you don't have the exact Pokémon Evolution, you may use a Transformation Marker and follow the Transformation Rules. A Transformation Marker and the ability can only be used and placed once per turn. Please note that no effect can stop players from placing the marker or using the ability.

Beginning of the Game:

Players follow the current standard format setup except for having only 2 prize cards.

End of the Game:

Players follow the current standard format win conditions with the exception that players don't lose upon having no cards left in the deck (you continue playing without drawing).

Results & Prize Distribution

Players note the outcome of every match on the tournament paper. Once all matches are noted, all 4 players check with a judge to receive prize tickets.